Potential Faith Rewards

Boosts – Can Be purchased at any time. Cheap

* Instant population boost (+100)  
  *Perhaps an arrival effect for the population, ships full of people landing, angels descending, etc.*

The Following Rewards can be purchased with real money or with a cost to faith a random reward will be generated (Gacha mechanic). Improvement rewards will cost more and be much rarer to be generated by the Gacha while Customisation rewards are more common and cheaper.

Improvement Rare/Expensive

* Fertility Boost (Population Growth per minute increased)  
  *Perhaps a temple or other construct appears on the planet.*
* Asteroid Protection (A construct that will attempt to destroy some mineral bare asteroids that threaten the planet only attempts to destroy asteroids in a certain area around where it is placed / a cone in front of it)  
  *Perhaps a defensive gun on the planet that can be placed but only fires above itself, or a manmade satellite that destroys asteroids around*
* Wealth Decay Reduction (Wealth Decay Rate decreased)  
  *Some sort of construction to symbolise, recycling plant, temple of plenty, etc.*
* Factory (Generates Wealth Over time)  
  *Large Factory structure to be placed on the planet*
* Shelters (Reduce Population Loss to Asteroid Collision)  
  *Perhaps Bunker structures, or a giant protective roof over part of the planet.*
* ??? (Additional Wealth Granted from Asteroid Collision)  
  *???*

Customisation Common/Cheap

* Temples To be Placed on the Planet  
  *Potential Different Models*
  + *Meso-American Pyramid*
  + *Egyptian Pyramid*
  + *Cathedral*
  + *Etc*
* Other Buildings to be placed on the planet
  + *Skyscrapers*
  + *Castles*
  + *\*Low Poly\* Landmarks (Great Wall, Eiffel Tower, etc)*
  + *Airports*
  + *Etc*
* Weather/Planet Changes
  + *Change colour of the planet Core*
  + *Change colour of the (planet’s surface/Pieces of the planets surface)*
  + *Change Water Level????*
  + *Create Chasms/ Gorges in the planet’s surface*